

# GeoAI, GeoKnowledge Graphs and GeoSemantics – Formalizing Geographic Reality

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# The data deluge

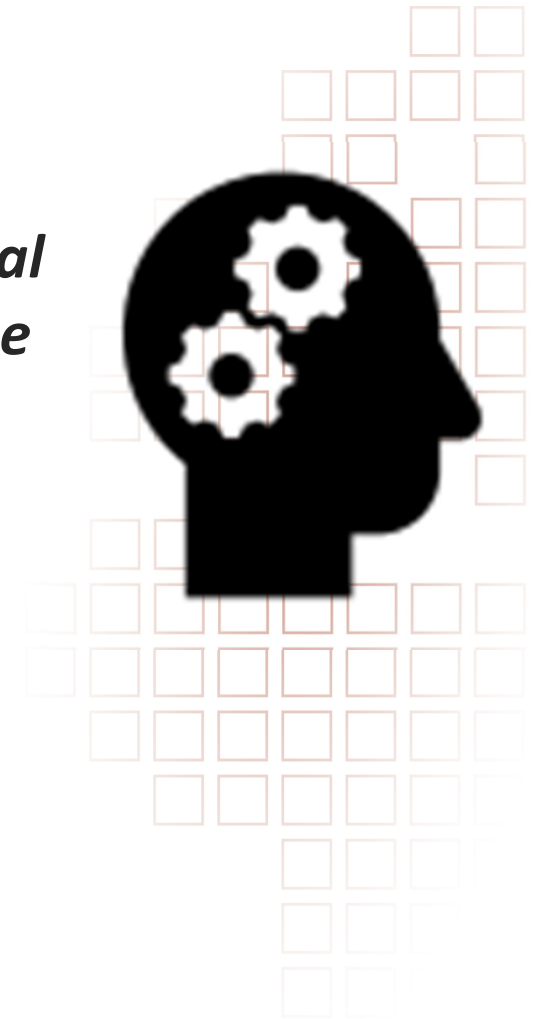
Miller, H. J., & Goodchild, M. F. (2015). Data-driven Geography.  
*GeoJournal*, 80(4), 449-461.



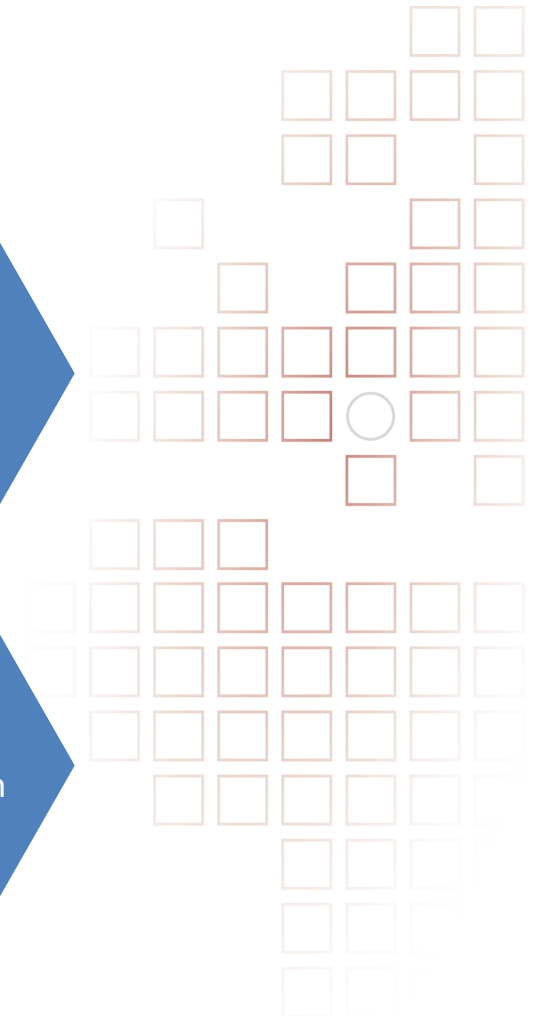
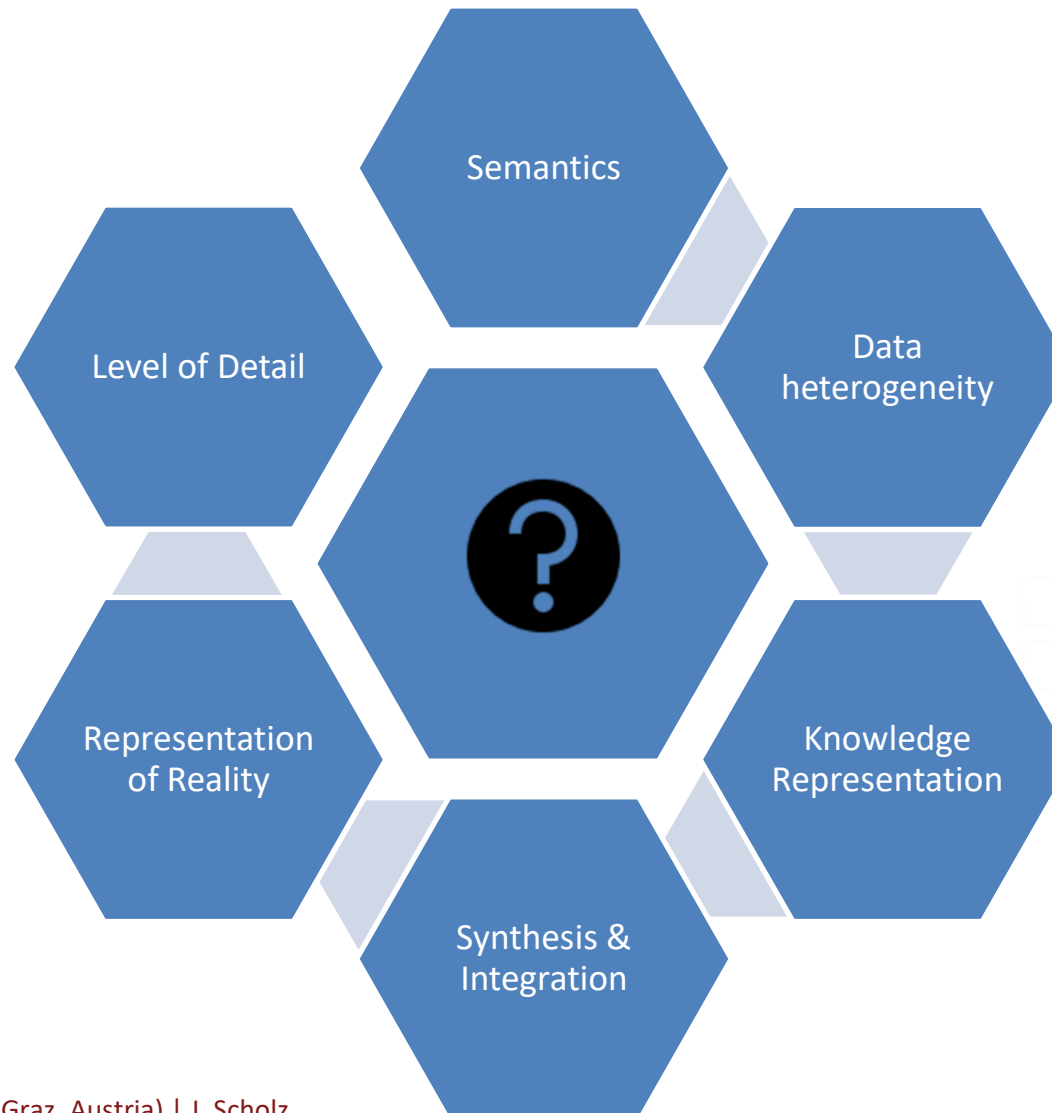
**Artificial Intelligence (AI) is:**

*“a system's ability to correctly **interpret external data**, to **learn from such data**, and to **use those learnings to achieve specific goals and tasks through flexible adaptation.**”*

(Kaplan & Haenlein 2019)



# Questions that surface ...



# What's to come...



- **Methodological background**
  - **Geospatial AI :: a definition**
  - **Semantic Web & Knowledge Graphs**
  - **NoSQL Databases**
- **Integration of GeoAI, Knowledge Graphs & NoSQL?**
- **Selected Applications**
- **Conclusion**



# Methodological Background

## ||

# GeoAI



*“Geospatial Artificial Intelligence (GeoAI) as a subfield of spatial data science utilizes advancements in techniques and data cultures to support the creation of more intelligent geographic information as well as methods, systems, and services for a variety of downstream tasks.*

*These include **image classification, object detection, scene segmentation, simulation and interpolation, link prediction, (natural language based) retrieval and question answering, on-the-fly data integration, geo-enrichment, and many others.**”*

(Janowicz et al. 2019)

- **“GeoAI can be regarded as a study subject to **develop intelligent computer programs** to mimic the processes of **human perception, spatial reasoning,** and **discovery** about **geographical phenomena and dynamics****
  - to advance our knowledge,
  - to solve problems in human environmental systems and their interactions,
  - with a focus on spatial contexts and roots in geography or GIScience.” (Gao, 2021)
- **Spatially explicit models incorporating spatial contexts** (Yan et al., 2018) can **outperform traditional nonspatial AI** models in many tasks:
  - image classification,
  - geographic knowledge graph summarization (Yan et al., 2019),
  - and geographic question-answering problems (Mai et al., 2019).



- AI was born in 1956 at a workshop at Dartmouth College (McCarthy 1956)
- Development of AI
  - Early optimism (1960s and 70s)
  - AI winter followed thereafter – problem: lack of addressing real-world problems
  - After 2010: significant progress in AI research
- Why progress after 2010:
  - Big data (user generated data, sensor data, high-quality labeled data)
  - Novel algorithms
  - Immense computational power

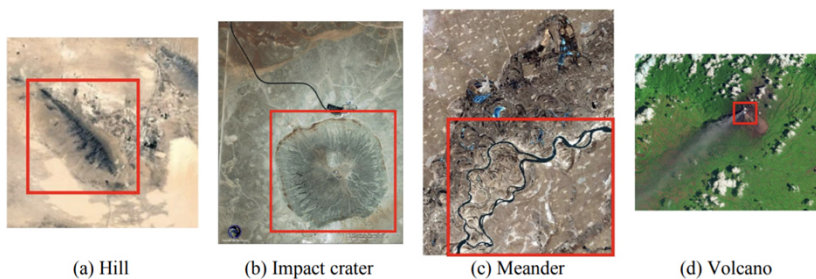


- Usage of AI technologies in Geography is not new
  - Openshaw & Openshaw (1997): Artificial Intelligence in Geography
  - Couclelis (1986) and Smith (1984) discussed the potential role of AI for geographic problem-solving
- AI technologies and geospatial “boom” relies on a change of culture (Janowicz et al. 2019)
  - Open-content mostly via APIs (100 APIs in 2005 vs. 22k in 2019)
  - Reusing data is the new normal
  - Data synthesis, alongside analysis >> one datasource can be used as proxy for the other one (which is maybe difficult to acquire)
  - From 2014 onwards – VGI was used to detect new insights (not only to confirm existing theories!) (e.g. Adams et al. 2014, Janowicz et al. 2014)

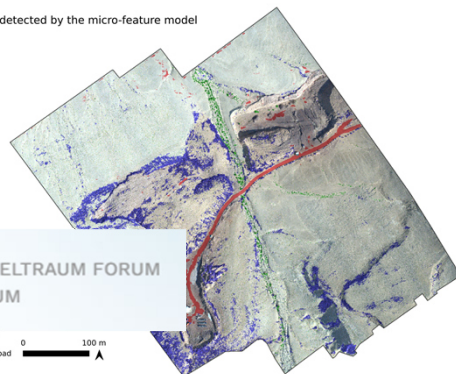
# Geospatial AI :: Success Stories



Detection of terrain features (Li and Hsu 2020, Prinz et al., 2022)



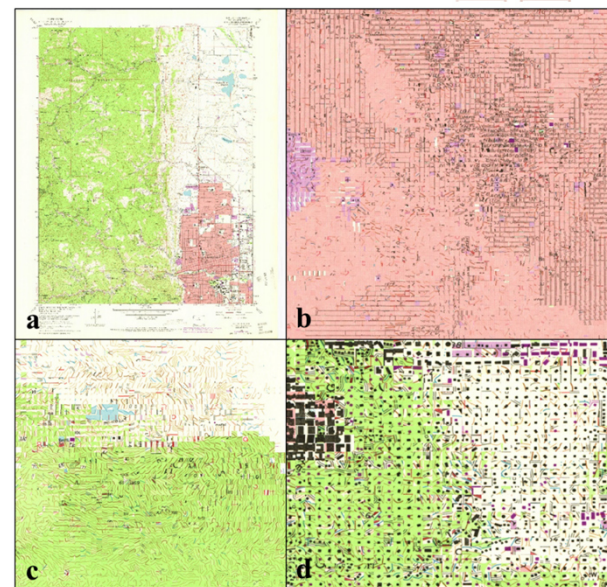
Obstacles detected by the micro-feature model



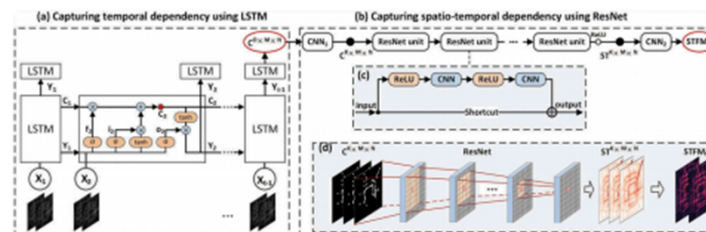
Building footprints (Xie et al. 2020)



Information extraction from historical maps (Duan et al. 2020)



Traffic forecasting (Ren et al. 2020)



- High-quality data (i.e. high quality labels)
- Metadata are structurally incomplete and not detailed enough
  - Designed at a specific point in time > future use could not be foreseen
  - Data provenance and contextual information is necessary – and automatic workflows to create them!
- Data synthesis as new paradigm (Hey et al. 2009; Janowicz et al. 2015):
  - Semantics
  - Real-time data integration (semantic query language)

# Methodological Background || Linked Data & Knowledge Graphs

**Linked Data** describes a methodology of publishing **structured data** so that data from different sources can be **interlinked with typed links**.

- published in a **machine-readable form**
- published in a way that their **meaning is explicitly defined**
- linked to other data sets
- data that **can be linked from other data sets**

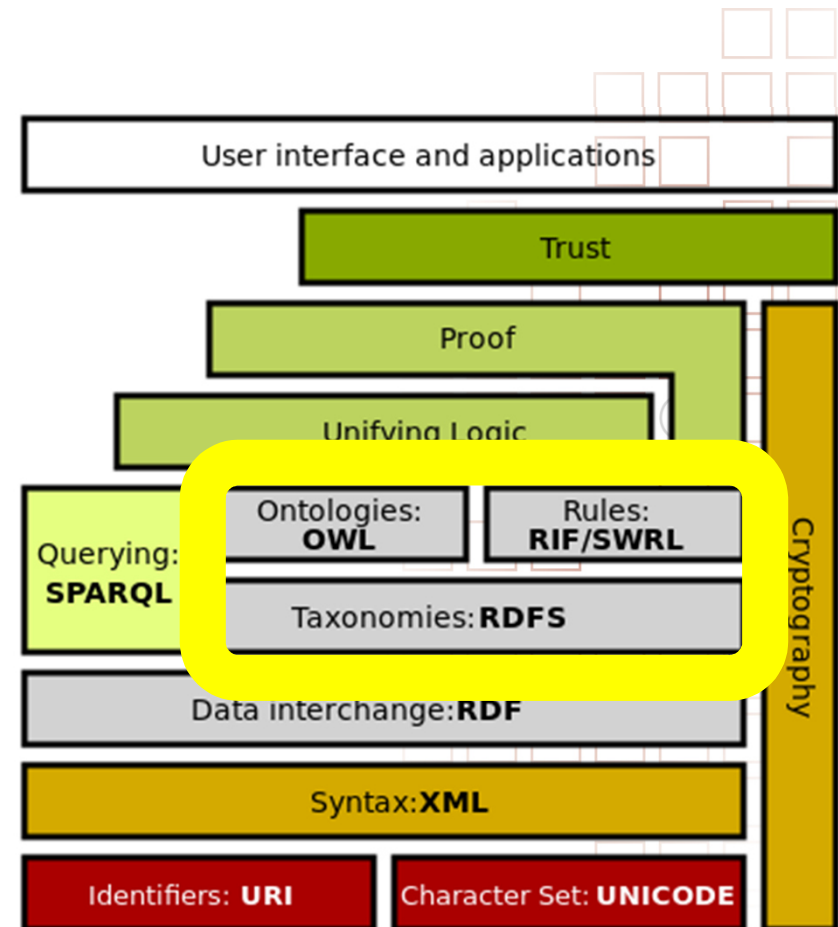
Paving the way from a *document oriented Web* to a *data driven Web*

**>> Web of Data <<**

# Geospatial Semantic Web



- Information seeking by allowing exploration, editing and interlinking of heterogeneous information sources with a spatial dimension (Janowicz et al. 2013; Egenhofer 2002).
- Combining Linked Data and Geoinformation can lead to a geospatially enriched Semantic Web
  - Geographic information can easily be integrated and processed.
  - But: requires semantics (Ontologies, Taxonomies)
- A number of Linked Data repositories with spatial data already available!



# Knowledge Graphs & Ontologies

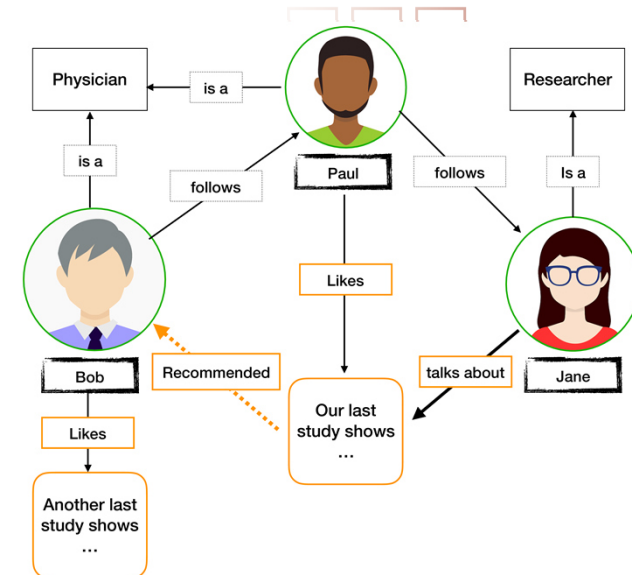
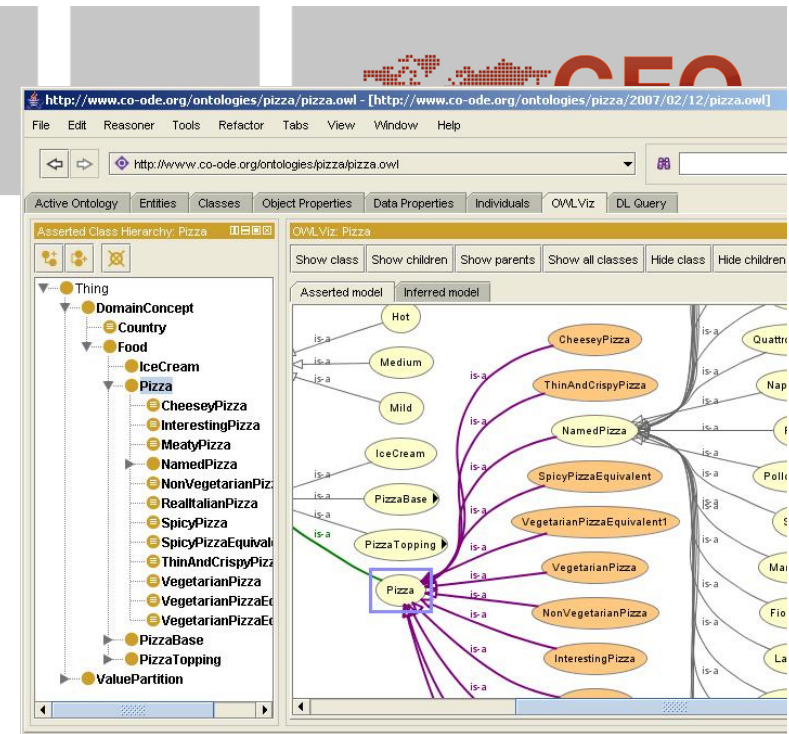
- **Ontology:**
  - Formal, explicit specification of a shared conceptualization (Gruber, 1993)
  - Description of the concepts and their relations existing in a Universe of Discourse (Uschold & Gruninger, 1996)

- **Knowledge Graphs**

“A knowledge graph

- (i) mainly describes real world entities and their interrelations, organized in a graph,
- (ii) defines possible classes and relations of entities in a schema,
- (iii) allows for potentially interrelating arbitrary entities with each other and (iv) covers various topical domains.”

(Paulheim 2017)

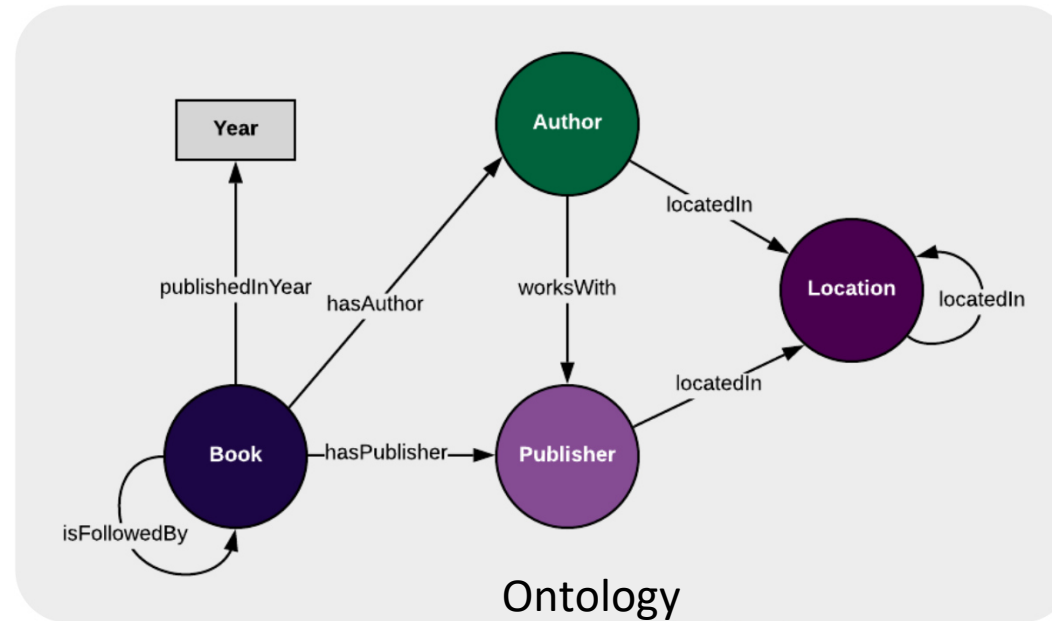




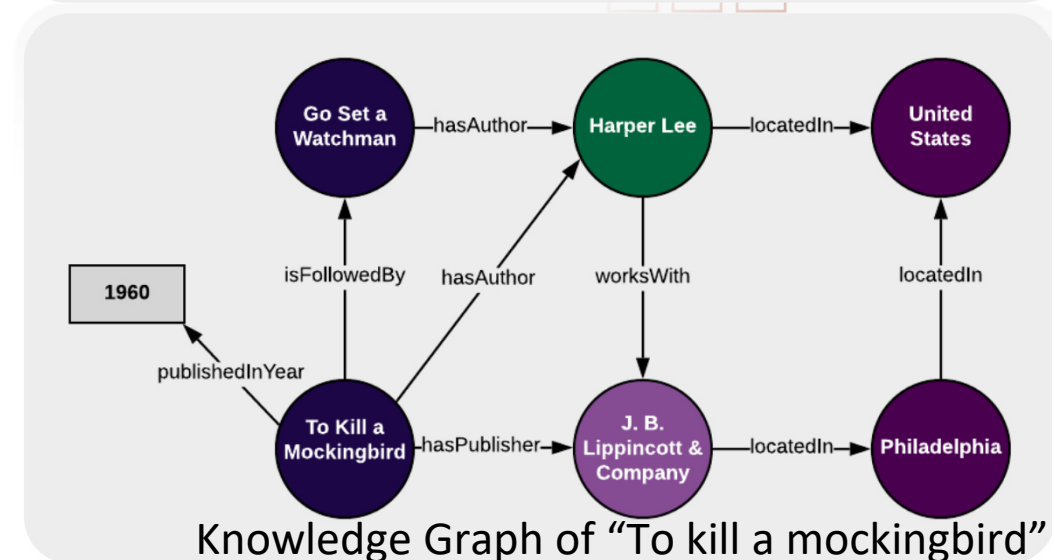
# Knowledge Graphs & Ontologies



- Ontologies are used for
  - Definitions of shared vocabularies (>> Interoperability)
  - Actionable knowledge fragments (>> inferencing [i.e. creating new knowledge])



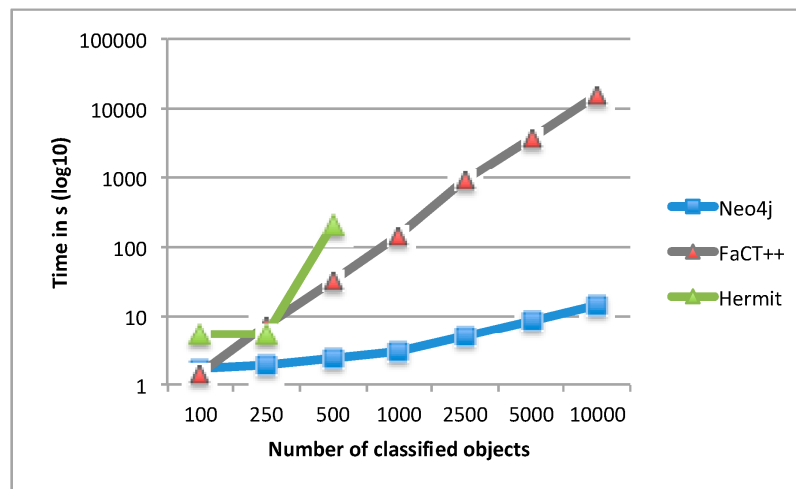
- Knowledge Graphs:
  - All “features” of ontologies
  - Create specific instances of each of the relationships



- Basic “equation”:

**Ontology + Data = Knowledge Graph**

- Graphs are an **efficient data structure** in terms of storage and analysis
- Graphs are supported by **Semantic Web approaches** and contemporary **NoSQL databases**
- In comparison to OWL-Ontologies and Reasoners the **reasoning speed is significantly higher** (see Lampoltshammer & Wiegand 2015)



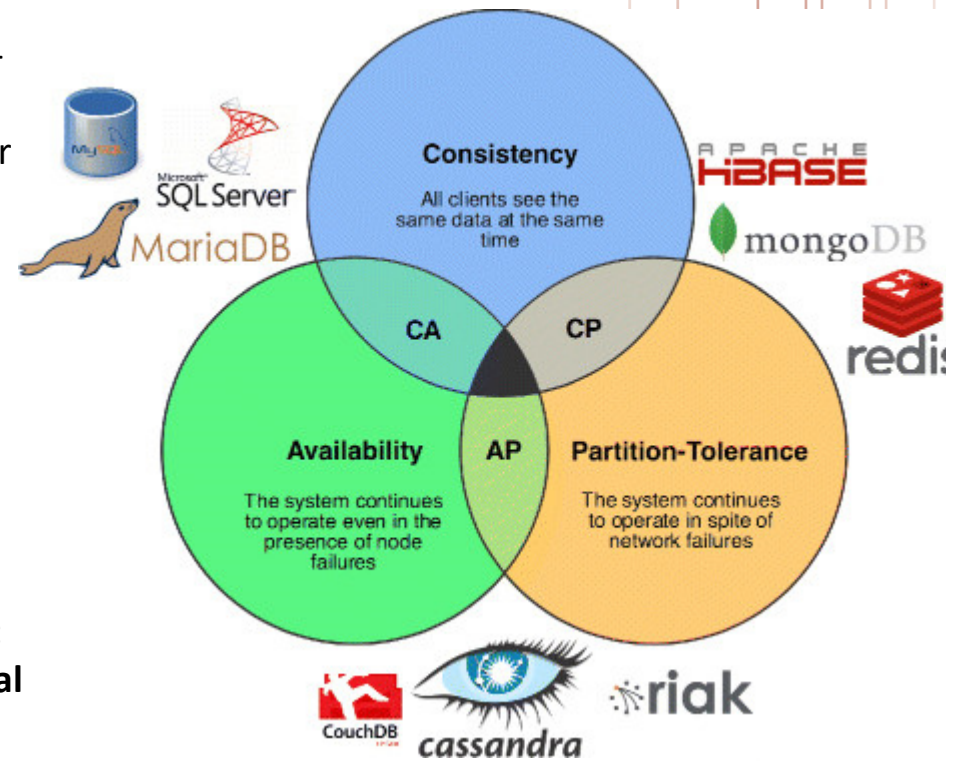
Classification speed  
of EO data  
(Lampoltshammer &  
Wiegand 2015)

# Methodological Background || NoSQL Databases

# NoSQL Paradigm

- Not-only SQL (NoSQL) term emerged in 2009
- Umbrella term for a number of different database concepts (Friedland et al., 2011) with the following characteristics:

- **Non-relational data model**
- **Absence of ACID** (especially consistency – replaced with “*eventually consistent*”)
  - Replaced with CAP theorem (Brewer 2000)
  - resulting in BASE (consistency & isolation are forfeited) (Pritchett 2008):
    - Basically available, Soft state, Eventual consistent (Vogel 2009)
- **Flexible schema:** structure of data is not defined through explicit schemas; applications can store data as they desire;
- **Tailored towards distributed an horizontal scalability, high data turnover rates** (Big Data)



Lourenço et al. (2015)

# NoSQL types :: Overview



- **Column databases**
  - Tables, rows and columns – but columns can change
  - Apache Cassandra, Apache Hbase, Apache Accumulo, Google Bigtable
- **Key-value databases**
  - Key and associated value (similar to a hash), no relations
  - OrientDB, Dynamo (Amazon), Berkeley DB
- **Document databases**
  - Document metaphor – JSON, XML encodings to represent documents (absence of a schema!)
  - Apache CouchDB, MongoDB, CosmosDB (Microsoft), IBM Domino
- **Graph databases**
  - Representing data as **graphs in a database** (Robinson, Weber & Eifrem, 2015)
  - Graph DBs popular: Facebook Open Graph, Google Knowledge Graph, Twitter FlockDB (Miller, 2013)
- Multi-model databases



# Integration?

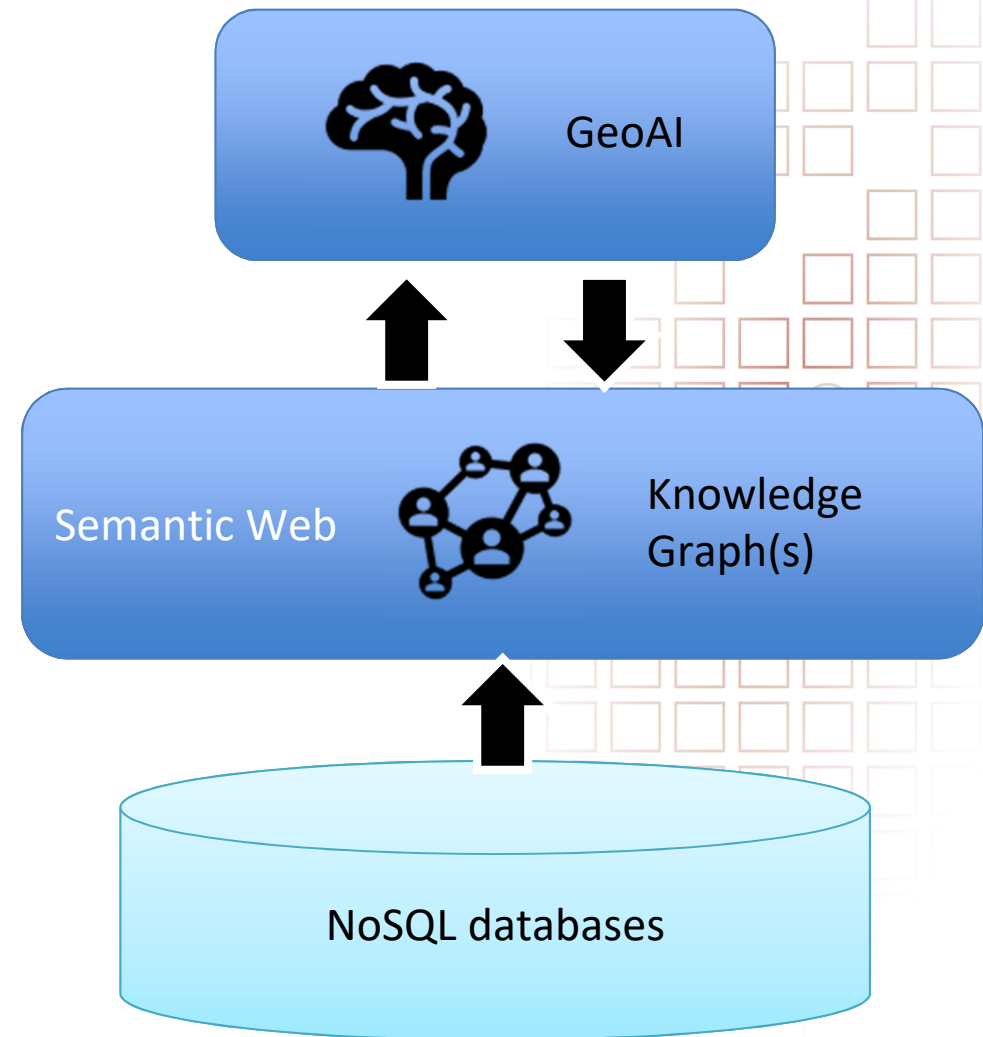
**GeoAI || Knowledge Graphs ||  
NoSQL**

# Connections?

- GeoAI can be fueled by (Geo)Knowledge Graphs

Why?

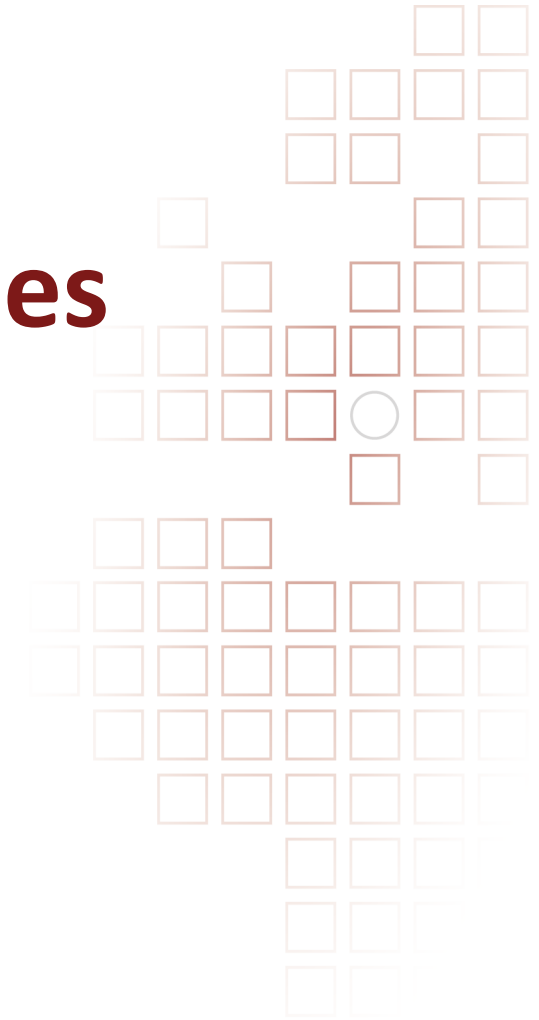
- Reusability of (geo)semantic queries (GeoSPARQL)
- Offers inference & reasoning
- Integration of heterogeneous data
- Geospatial knowledge graphs are symbolic representations of geospatial knowledge



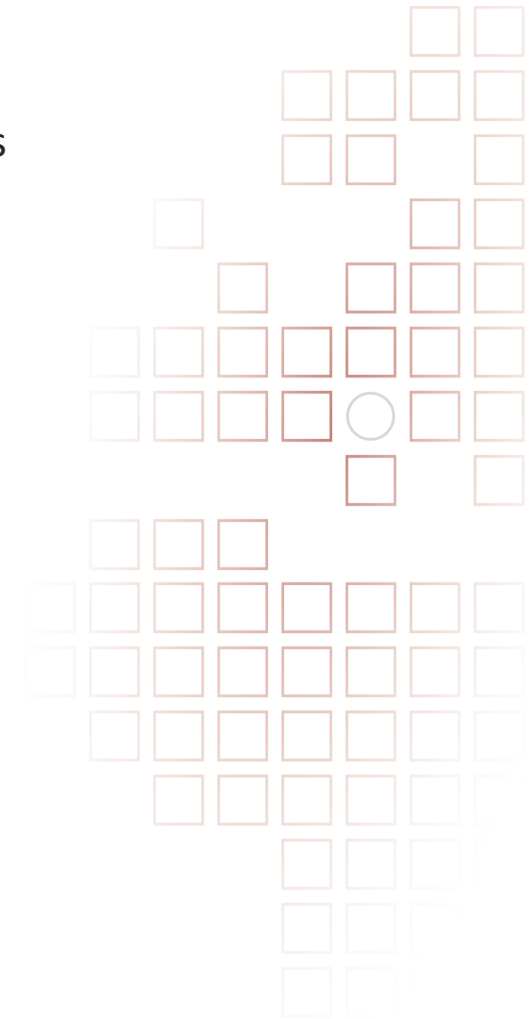
- Knowledge graphs are **understood** by both **humans** and **machines**
  - Serve foundation for artificial intelligence (Semantic AI)
  - Facilitate applications such as **geospatial data integration** and **knowledge discovery**
- Spatial Linked Open Data cloud
  - Open-source cross-domain knowledge graph
  - Essential for describing events, people, and objects
- Geographic Question Answering (e.g. Mai et al. 2020):
  - Semantically enriched contextual data necessary
  - Data synthesis(!)
  - >> (Geo)Knowledge Graphs can serve that functionality

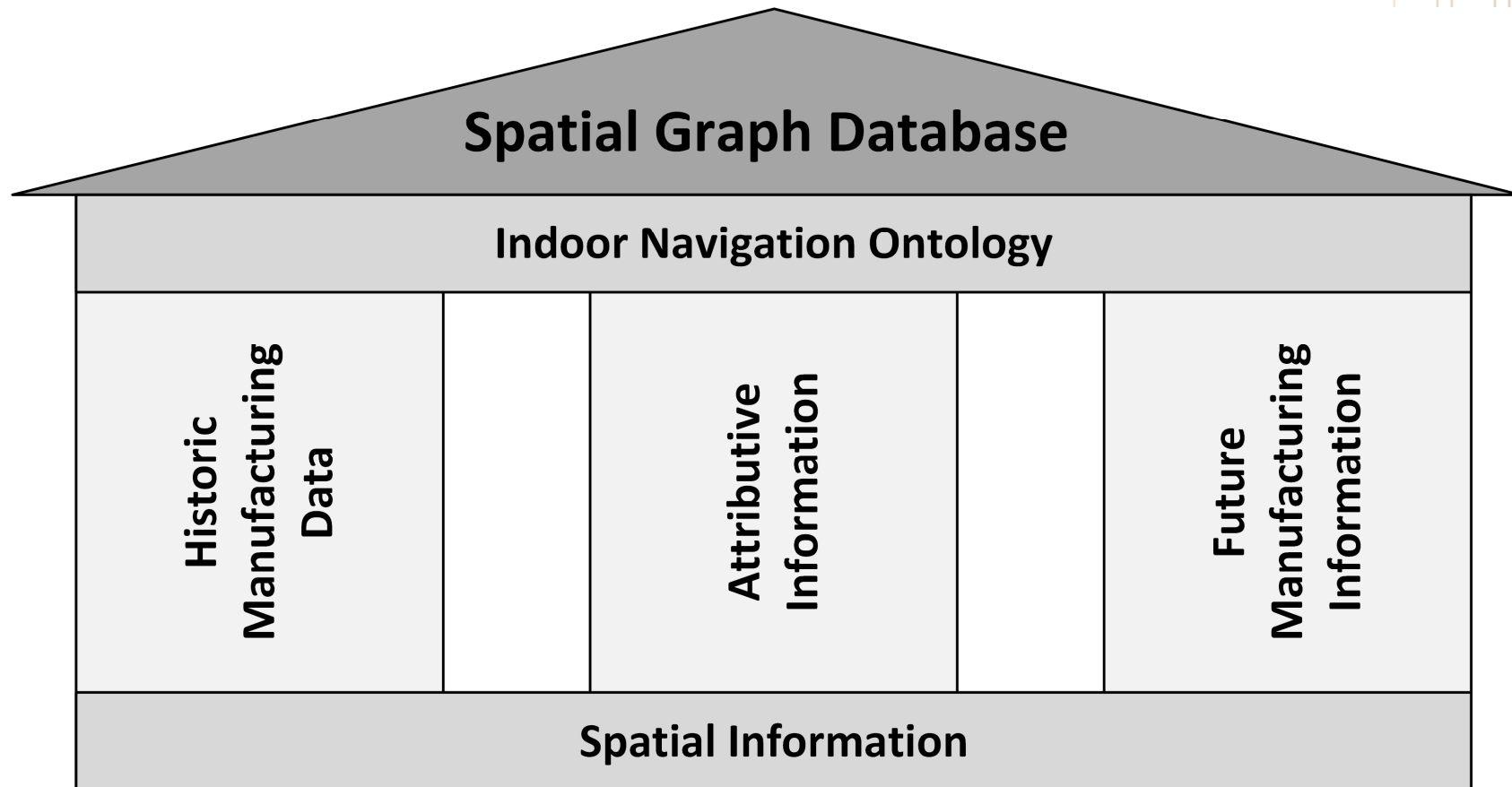


# Application Examples



- Support for Decision-making in a semiconductor facility (Scholz & Schabus 2017; Schabus & Scholz 2017a; Schabus & Scholz 2017b)
  - Manufacturing purposes
  - Incident management
  
- Ontology for manufacturing data
  - Based on an indoor space ontology (Scholz & Schabus, 2014)
  - Spatial information
    - stored in classes position and graph
  - Temporal component
    - Historical information on production assets (spatial information [trajectory], sequence of manufacturing operations)

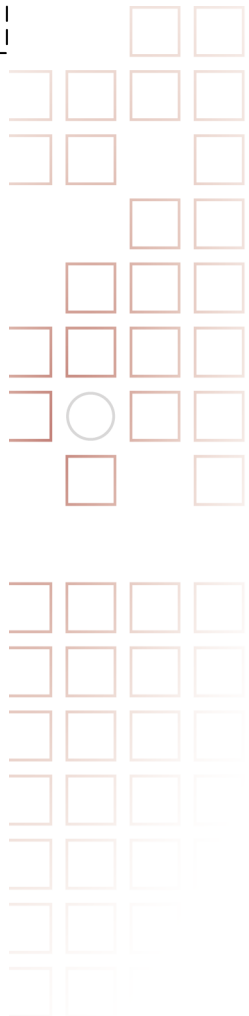
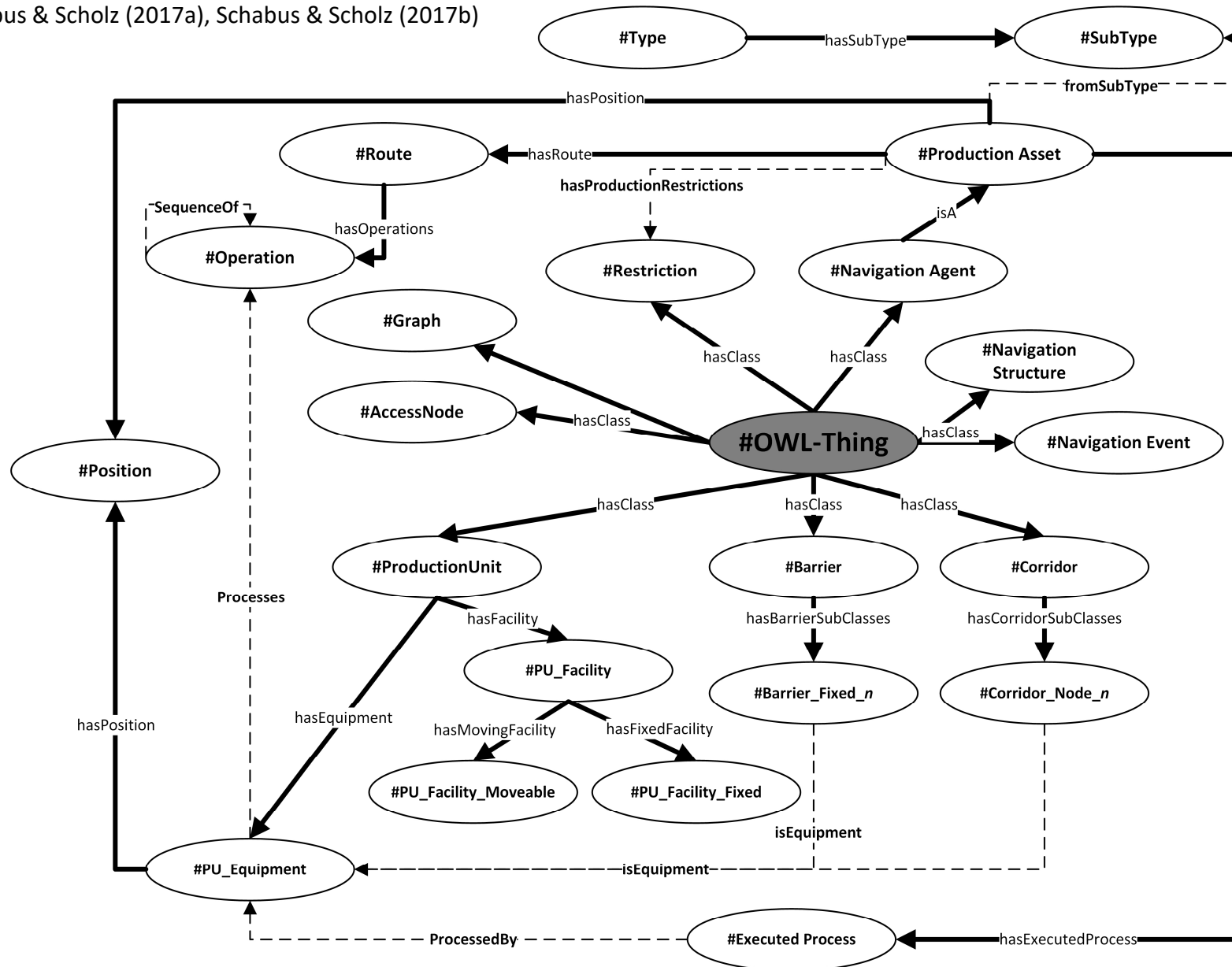




Schabus & Scholz (2017a), Schabus & Scholz (2017b)

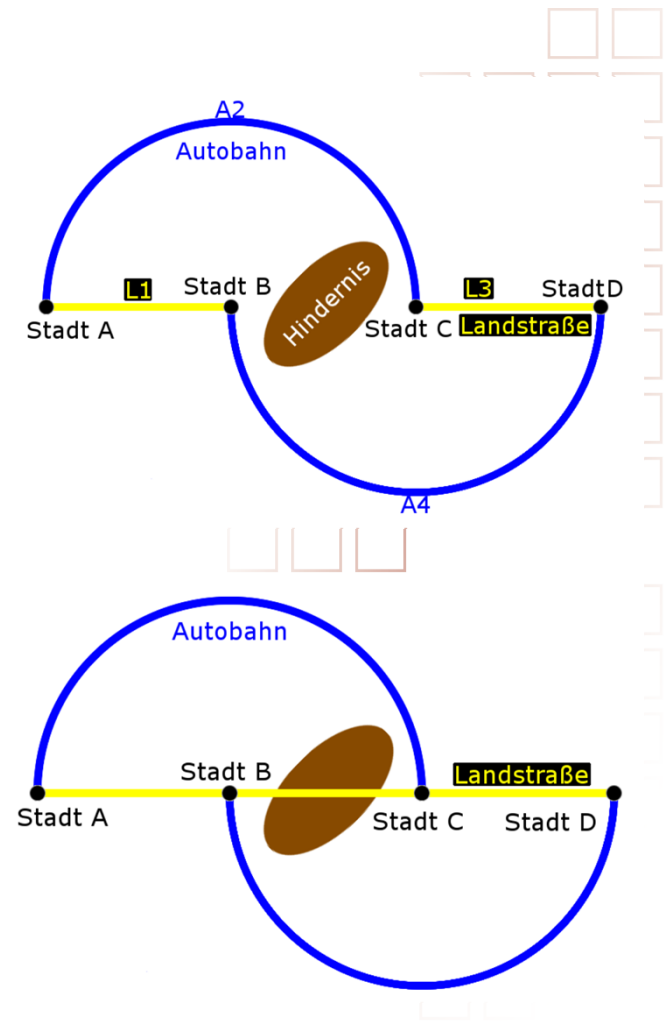
# Indoor Geography and Smart Manufacturing

Schabus & Scholz (2017a), Schabus & Scholz (2017b)



# Selfish Routing & Agent-based Simulation

- **Selfish routing** is a result of different agents acting in a network, trying to find the **best route** from a **strictly personal viewpoint**, regardless of the consequence for other agents.
- Based on the **Braess Paradox** (Braess 1969, Roughgarden 2005)
- Result:  
>> **selfish behaviour results in higher latency**
- Objective:
  - **Selfish behaviour and uncertainty & influence of cognitive agents** (Scholz & Church 2018, Scholz 2015)



# Selfish Routing & Agent-based Simulation

- **Predictive Memory** is a concept based on the recognition-prediction framework (Clark 2013; Hawkins & Blakeslee 2007):
  - matching sensory inputs with stored memory patterns
  - leads to predictions of what will happen in the future
  - involves constant learning from previous experiences



# Selfish Routing & Agent-based Simulation

- Simulate such environments with cognitive agents in a spatial Agent-based model (ABM)
- Each agent is equipped with a predictive memory  
(Scholz 2015; Exenberger & Scholz forthcoming)
  - Graph-based memory structure (individual experiences and outcomes)
  - Reinforcement learning (i.e. Machine Learning) to match current traffic situations with historic experiences
  - Decision making based on historic experiences (and outcomes) and the current goal

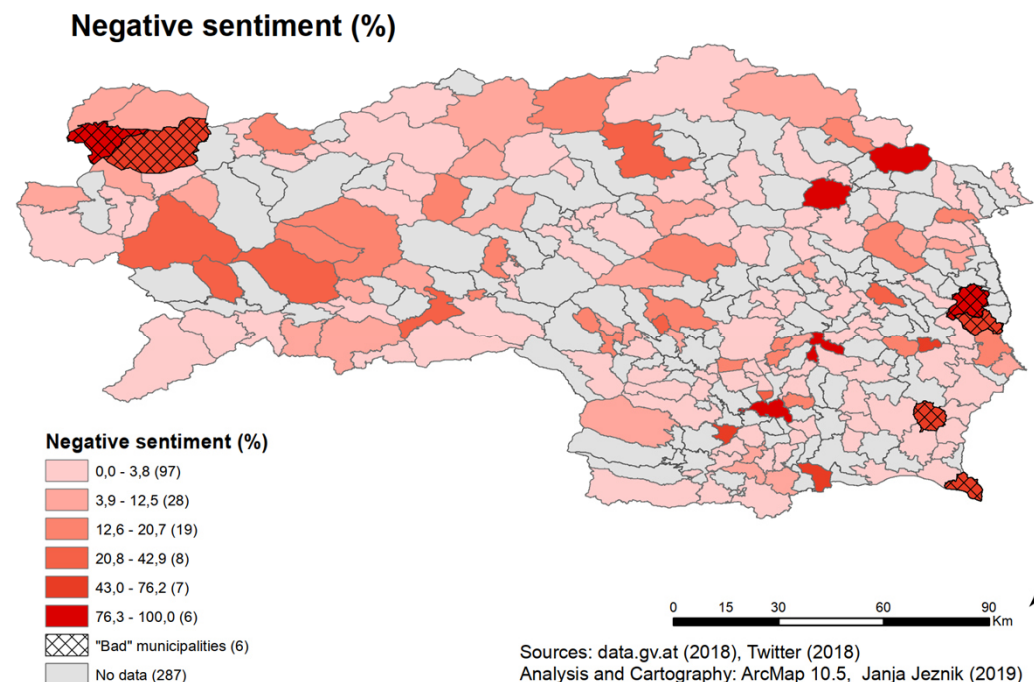


# Knowledge Discovery from geo-text data



- Place opinions/emotions
  - Geo-text data contains words expressed by human beings
  - So there are some opinions and emotions involved as well ?
  - Analysing this is done with **Sentiment analysis** (Pang et al. 2008, Liu 2012)

- Analysis of crowd-sourced tourist data for the province of Styria (Scholz & Jeznik 2020)
  - MongoDB as basis for Sentiment analysis
  - Spatio-temporal analysis





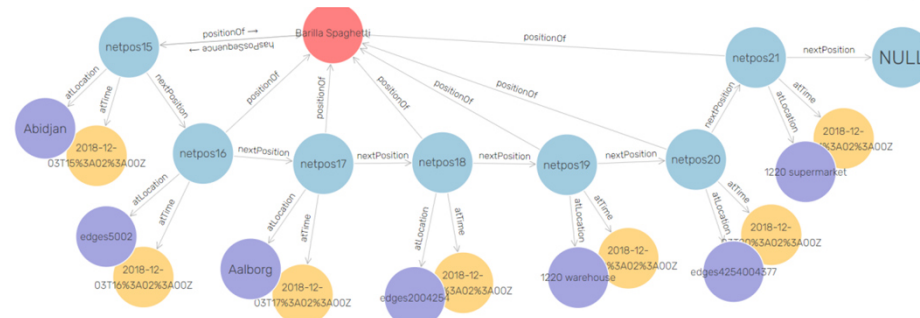
# GeoKGs for Digital Humanities and Supply Chain Visibility



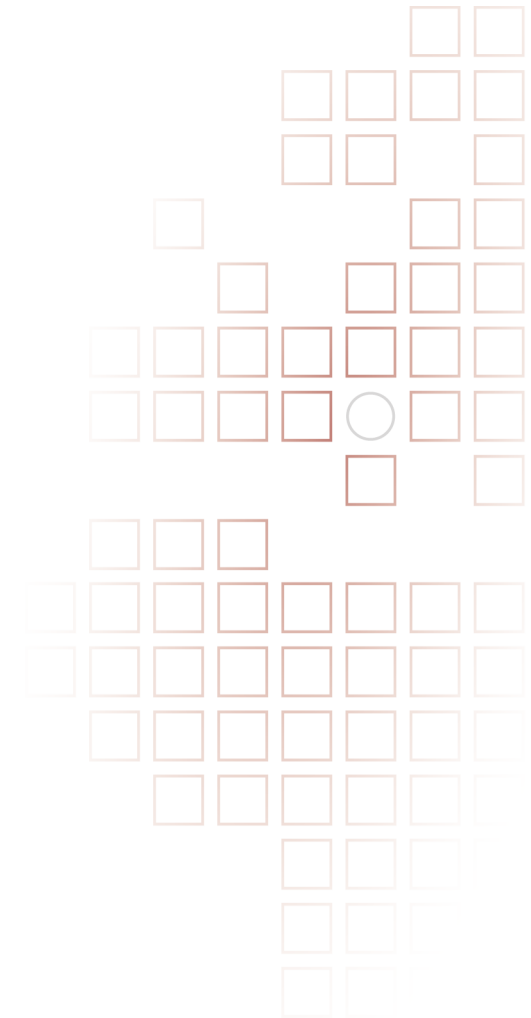
- GeoKGs for Digital Humanities (Hübl & Scholz, 2021) (CaGIS Rising Funding)
  - Linked Traces model the events of geographic movement (Grossner, 2021)
  - GeoKG of Linked Traces



- GeoKGs for Supply Chain Visibility (Dopler & Scholz, 2021)



- **We utilize GeoKGs for GeoAI:**
  - GeoKGs help to denote the semantics of the digital abstraction of the reality
  - (Geo)Semantics helps to infer new knowledge!
    - Level of Detail (space and time)
    - Switching between spatio-temporal granularity levels.
  - Spatial Linked Data and Geospatial Semantic Web are crucial to **Geographic Question Answering** (e.g. Mai et al., 2020; Weinberger et al., 2022)



# Geographic Question Answering

UI4Dialect (Advanced)

Location Lemma Visual Query Similar Words Statistics GeoQA

Question:  
Welche Belege gibt es in der Gemeinde Graz?

Execute query

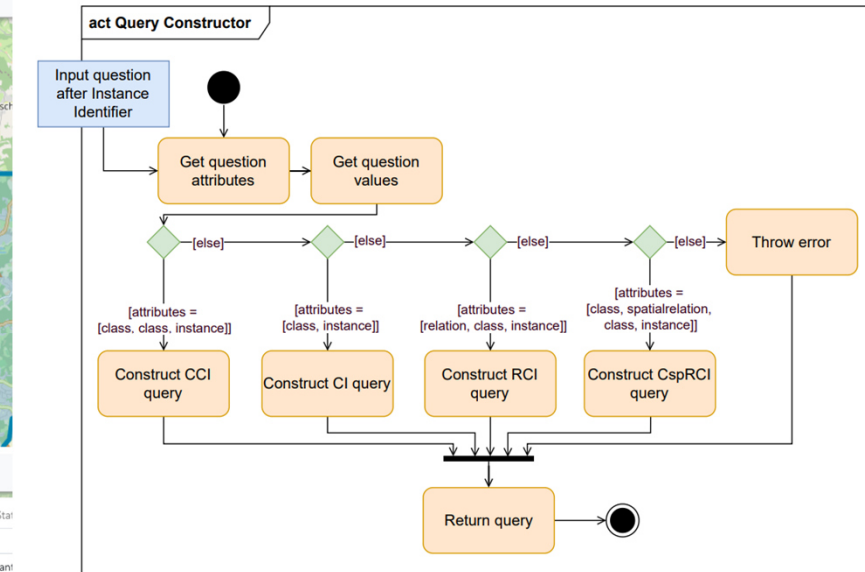
Query x

Result:

belegld	belegbezeichnung	locationName
http://40.91.234.77:2020/resource/beleg/151595	Roretsalatableml	Graz

Layercolor:  

Save layer Rename layer... Download GeoJSON



UI4Dialect (Advanced)

Location Lemma Visual Query Similar Words Stat

Question:  
Welche Gemeinden liegen innerhalb der Region Lavant?

Execute query

Query x

Result:

locationId	locationName
http://40.91.234.77:2020/resource/gemeinde/1218	Frantschach-Sankt Gertraud
http://40.91.234.77:2020/resource/gemeinde/1776	Lavamünd
http://40.91.234.77:2020/resource/gemeinde/2227	Preitenegg
http://40.91.234.77:2020/resource/gemeinde/2308	Reichenfels
http://40.91.234.77:2020/resource/gemeinde/2527	Sankt Andrä
http://40.91.234.77:2020/resource/gemeinde/2543	Sankt Georgen im Lavanttal

Weinberger et al., 2022

- ML is increasingly used for natural hazard risk assessment
  - Occurrence prediction
  - Impact prediction
- Predictive performance (e.g. accuracy) of ML models in this domain not sufficient
- Models should meet additional requirements
  - **Trustworthiness:** Users trust the model
  - **Informativeness:** Users can interpret model results properly
  - **Robustness:** Consistent and accurate generalization over time and space

## Physical Model

- Fully specified data generating process
- Heavily relies on expert knowledge

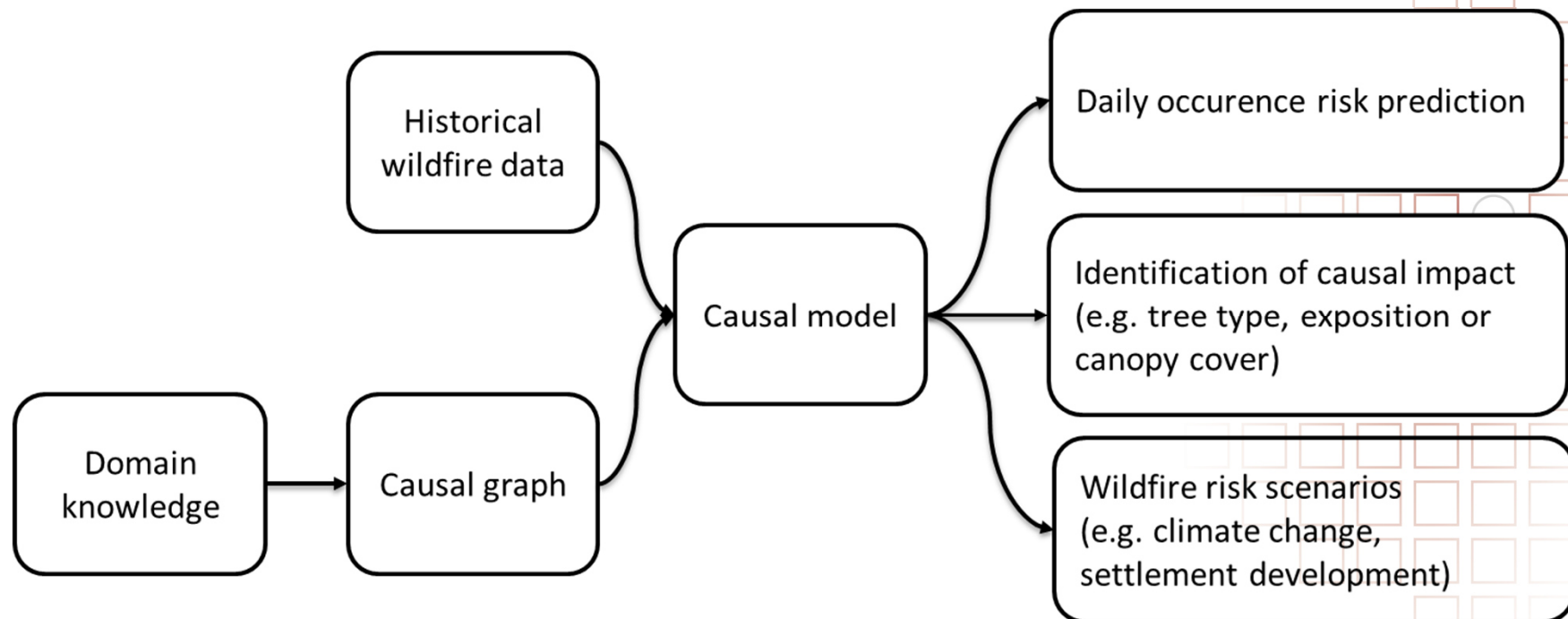
## Causal Model

- Represents causal relationships of a system
- Relies on weak expert knowledge & observational data
- Prediction under distribution shift
- What-If Questions

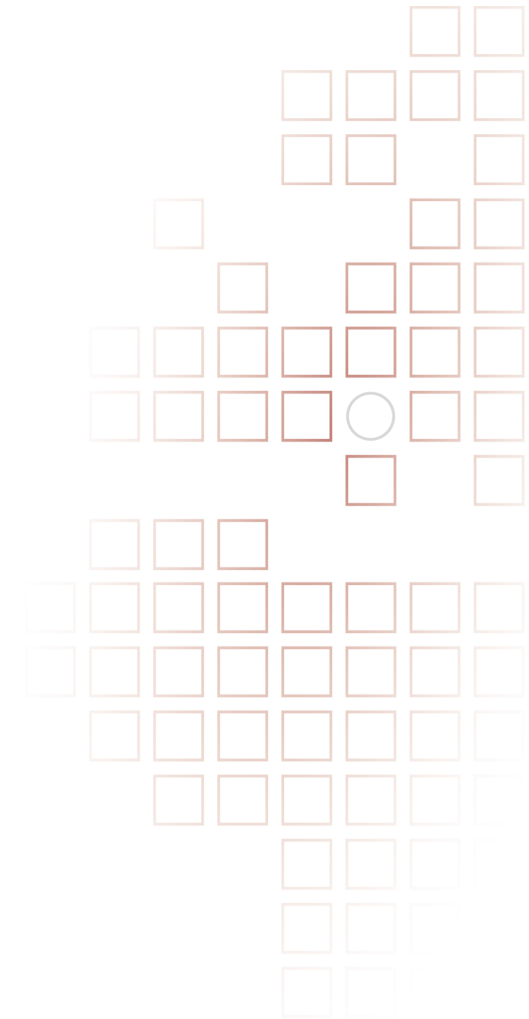
## Statistical Model

- Data-driven
- Relies on statistical dependencies
- Predictions in i.i.d setting

- Goal: Improved wildfire occurrence risk assessment for Austria

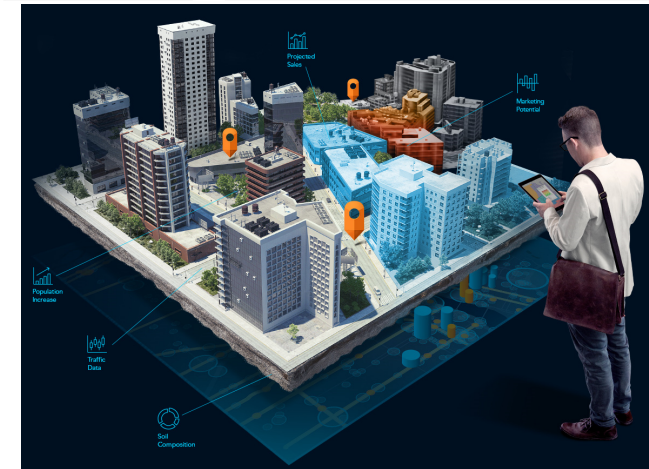


# Conclusion



# Some lessons learned so far...

- GeoAI, GeoKGs and Geosemantics are closely related and of utmost interest for the GIScience community!
- Geoinformatics, GeoAI, GeoKGs and Geosemantics (can) deliver the methodological advance to
  - Make **significant contributions** to innovative **solutions of applied research questions** from **various scientific fields**
  - Serve as “**glue**” **between different scientific fields** in **interdisciplinary contexts**
- **Help us understand spatial phenomena in the data-driven era!**





# Thanks to the team & collaborators



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# Next Generation Methodologies for Spatial Analysis and Spatial Simulation - Ontologies and Numerical Methods

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